

STRAY



The Cat Sourcebook for USCMC
sorensen/crane

FELINE CHARACTER CREATION

House Cat

Ripley: "And you, you little shit-head... you're staying here."

Raw Abilities: Will 5, Health 3. Natural Order is 1.

Skills: Scavenger 2, Scout 4, Survivalist 2

Social skill: Choose Manipulator 2 or Persuader 2

Special Trait: Feline—You're small and fast, a born hunter with a fierce cunning that's helped you to survive the most unlikely situations, lack of opposable thumbs notwithstanding. Feline characters have exceptional hearing and eyesight, especially at night.

Choose a background, two wises, a breed, size and trait. Then answer the 3 Nature questions.

Your species is cat. You have a collar and an implanted ID microchip. Your age is 1+.

House Cat Nature Questions

Your starting Nature is 3. Your descriptors are sneaking, pouncing and hissing/purring. Your Nature may increase based on your answers to the following questions:

Based on your breed, what's your size?

- If your size is largest, increase Nature and Health by 1, subtract 1 from Scout.
- If your size is large, increase Nature by 1 but reduce Scout by 1.
- If your size is medium, your Nature remains unchanged.
- If your size is small, Nature remains unchanged. Increase Scout by 1.
- If your size is smallest, Nature remains unchanged. Reduce Health by 1, add 1 to Scout.

Are you an indoors cat or an outdoors cat?

- If you spend most of your time outside, increase Nature by 1.
- If you spend most of your time inside, increase or replace a breed trait with Demanding.

Are you a constant companion to one or more humans or are you left to your own devices?

- If you're free to wander wherever your fancy takes you, increase your Nature by 1.
- If you're perfectly at home lounging on a couch or lap, increase or replace a breed trait with Affectionate, Loyal or Relaxed.

BACKGROUNDS

Alley cat

Wises: Garbage-wise, fighting-wise, dogs-wise

Ship's cat

Wises: Air ducts-wise, rats-wise, humans-wise

Colonial cat

Wises: Pantry-wise, stranger things-wise, humans-wise

House cat

Wises: Tricks-wise, soft spot-wise, humans-wise

Tomcat

Wises: Let's get busy-wise, yowling-wise, cats-wise

Fancy cat

Wises: Grooming-wise, crowds-wise, human-wise

CAT BREEDS

Select a breed, then choose your size and one trait from the listed options.

Abyssinian

Size: Medium

Traits: Active, Energetic, Independent, Intelligent, Gentle

Aegean

Size: Medium

Traits: Affectionate, Social, Intelligent, Playful, Active

American Bobtail

Size: Medium to large

Traits: Intelligent, Interactive, Lively, Playful, Sensitive

Size: Small to Medium

Traits: Affectionate, Curious, Intelligent, Interactive, Lively, Playful, Social

American Polydactyl

Size: Medium

Traits: Affectionate, Intelligent, Playful, Social

American Shorthair

Size: Medium to Large

Traits: Active, Curious, Easy Going, Playful, Calm

American Wirehair

Size: Medium to large

Traits: Affectionate, Curious, Gentle, Intelligent, Interactive, Lively, Loyal, Playful, Social

Arabian Mau

Size: Medium to large

Traits: Affectionate, Agile, Curious, Independent, Playful, Loyal

Asian Semi-longhair

Size: Medium to large

Traits: Active, Curious, Gentle

Australian Mist

Size: Medium to large

Traits: Lively, Social, Fun-loving, Relaxed, Affectionate

Balinese

Size: Medium

Traits: Affectionate, Intelligent, Playful

Bambino

Size: Small

Traits: Affectionate, Lively, Friendly, Intelligent

Bengal

Size: Medium to large

Traits: Active, Agile, Lively, Affectionate, Energetic, Rambunctious

Birman

Size: Medium to large

Traits: Affectionate, Active, Gentle, Social

Bombay

Size: Medium

Traits: Affectionate, Dependent, Gentle, Intelligent, Playful

Brazilian Shorthair

Size: Medium to large

Traits: Active, Playful

British Semi-longhair

Size: Medium to large

Traits: Affectionate, Easy Going, Independent, Intelligent, Loyal, Social

British Shorthair

Size: Largest

Traits: Affectionate, Easy Going, Gentle, Loyal, Patient, Calm

Burmese

Size: Medium

Traits: Curious, Intelligent, Gentle, Social, Interactive, Playful, Lively

Burmilla

Size: Medium to large

Traits: Easy Going, Friendly, Intelligent, Lively, Playful, Social

California Spangled

Size: Largest

Traits: Affectionate, Curious, Intelligent, Loyal, Social

Chantilly-Tiffany

Size: Medium

Traits: Affectionate, Demanding, Interactive, Loyal

Chartreux

Size: Medium to large

Traits: Affectionate, Loyal, Intelligent, Social, Lively, Playful

Chausie

Size: Medium to large

Traits: Affectionate, Intelligent, Playful, Social

Cheetoh

Size: Medium to large

Traits: Affectionate, Gentle, Intelligent, Social

Colorpoint Shorthair

Size: Medium

Traits: Affectionate, Intelligent, Playful, Social

Cornish Rex

Size: Medium

Traits: Affectionate, Intelligent, Active, Curious, Playful

Cymric

Size: Medium to large

Traits: Gentle, Loyal, Intelligent, Playful

Cyprus

Size: Large

Traits: Affectionate, Social

Devon Rex

Size: Medium

Traits: Highly interactive, Mischievous, Loyal, Social, Playful

Egyptian Mau

Size: Medium

Traits: Agile, Dependent, Gentle, Intelligent, Lively, Loyal, Playful

European Burmese

Size: Medium

Traits: Sweet, Affectionate, Loyal

Exotic Shorthair

Size: Medium

Traits: Affectionate, Sweet, Loyal, Quiet, Peaceful

Havana Brown

Size: Medium

Traits: Affectionate, Curious, Demanding, Friendly, Intelligent, Playful

Himalayan

Size: Medium to large

Traits: Dependent, Gentle, Intelligent, Quiet, Social

Japanese Bobtail

Size: Medium

Traits: Active, Agile, Clever, Easy Going, Intelligent, Lively, Loyal, Playful, Social

Korat

Size: Medium

Traits: Affectionate, Friendly, Gentle, Intelligent, Playful, Quiet

LaPerm

Size: Medium

Traits: Intelligent, Clever, Active, Gentle

Maine Coon

Size: Largest

Traits: Adaptable, Intelligent, Loving, Gentle, Independent

Malayan

Size: Medium

Traits: Affectionate, Interactive, Playful, Social

Manx

Size: Medium to large

Traits: Easy Going, Intelligent, Loyal, Playful, Social

Munchkin

Size: Small to medium

Traits: Agile, Easy Going, Intelligent, Playful

Norwegian Forest Cat

Size: Large

Traits: Sweet, Active, Intelligent, Social, Playful, Lively, Curious

Nebelung

Size: Medium

Traits: Gentle, Quiet, Shy, Playful

Ocicat

Size: Medium to large

Traits: Active, Agile, Curious, Demanding, Friendly, Gentle, Lively, Playful, Social

Oriental

Size: Medium

Traits: Energetic, Affectionate, Intelligent, Social, Playful, Curious

Persian

Size: Medium to large

Traits: Affectionate, Loyal, Sedate, Quiet

Pixie-bob

Size: Medium to large

Traits: Affectionate, Social, Intelligent, Loyal

Ragamuffin

Size: Large

Traits: Affectionate, Friendly, Gentle, Calm

Ragdoll

Size: Largest

Traits: Affectionate, Friendly, Gentle, Quiet, Easy Going

Russian Blue

Size: Medium

Traits: Active, Dependent, Easy Going, Gentle, Intelligent, Loyal, Playful, Quiet

Savannah

Size: Medium to large

Traits: Curious, Social, Intelligent, Loyal, Outgoing, Adventurous, Affectionate

Scottish Fold

Size: Medium

Traits: Affectionate, Intelligent, Loyal, Playful, Social, Sweet, Loving

Selkirk Rex

Size: Medium to large

Traits: Active, Affectionate, Dependent, Gentle, Patient, Playful, Quiet, Social

Siamese

Size: Medium

Traits: Active, Agile, Clever, Sociable, Loving, Energetic

Siberian

Size: Largest

Traits: Curious, Intelligent, Loyal, Sweet, Agile, Playful, Affectionate

Singapura

Size: Smallest

Traits: Affectionate, Curious, Easy Going, Intelligent, Interactive, Lively, Loyal

Snowshoe

Size: Medium

Traits: Affectionate, Social, Intelligent Sweet

Somali

Size: Medium to large

Traits: Mischievous, Tenacious, Intelligent, Affectionate, Gentle, Interactive, Loyal

Sphynx

Size: Medium

Traits: Loyal, Inquisitive, Friendly, Quiet, Gentle

Tonkinese

Size: Medium

Traits: Curious, Intelligent, Social, Lively, Outgoing, Playful, Affectionate

Toyyer

Size: Medium

Traits: Playful, Social, Intelligent

Turkish Angora

Size: Medium

Traits: Affectionate, Agile, Clever, Gentle, Intelligent, Playful, Social

Turkish Van

Size: Medium to large

Traits: Agile, Intelligent, Loyal, Playful, Energetic

York Chocolate

Size: Large

Traits: Playful, Social, Intelligent, Curious, Friendly





HOUSE CAT LEVEL BENEFITS

Level 1

House Cat: You're a cat. You can talk to other pets, but you're limited to meows, cries, hisses, purrs, yowls and other vocalizations when speaking to humans. They rarely understand.

Level 2

The nose knows: When sniffing out danger, gain +1D to your tests.

Extra Life: If you ever receive the dead condition, ignore it and cross off this level benefit.

Level 3

Spazz: Once per session, if you're angry you can opt to become afraid (or vice versa).

Extra Life: If you ever receive the dead condition, ignore it and cross off this level benefit.

Level 4

Not fussy: Wet food, dry food, it's all food. Remove the afraid condition if a human feeds you.

Improvised bed: Remove the exhausted condition when you sleep on a human's belongings, giving them -1D to the associated skill or recovery test.

Extra Life: If you ever receive the dead condition, ignore it and cross off this level benefit.

Level 5

Scaredy cat: Fear is what keeps you alive! Gain +1D to your Instinct when afraid.

Wild cat: You're permanently angry, but can still use the Feline trait during tests. If you ever become angry as the result of a failed test, ignore it—do not mark a lesser condition.

Extra Life: If you ever receive the dead condition, ignore it and cross off this level benefit.

Level 6

Snarling beast: You can scare off most creatures by baring your fangs and snarling. Make a Nature or Manipulator test against their Will or Nature. On a success, they'll back off.

Goddamn cute: You're so cute, you can get humans to do almost anything you want. Make a Nature or Persuader test against their Will. If you're successful, you can have them perform one simple action—even if it's against their Belief!

Extra Life: If you ever receive the dead condition, ignore it and cross off this level benefit.

Level 7

Maze runner: You know this place like the back of your paw. Once per session, you can travel anywhere aboard a ship or inside a base/settlement without a taking a test or a turn.

Extra Life: If you ever receive the dead condition, ignore it and cross off this level benefit.

Level 8

Sharp claws: Your claws grant +1D to Attack and Feint and to Health tests when climbing.

Extra Life: If you ever receive the dead condition, ignore it and cross off this level benefit.

Level 9

Primal: Your Nature score's ability cap is increased to 7.

Transformed: Replace a Nature descriptor with Guarding, Rescuing or Noticing.

Extra Life: If you ever receive the dead condition, ignore it and cross off this level benefit.

Level 10

Fuzzy Hero: You may be small, but you got it where it counts. Against cats and dogs, your Natural Order is 2. Against larger opponents, gain +1s for every point difference between your Natural Order and your adversary's when sneaking, using Scout or Maneuvering.

