

TORCHBEARER

The Cleric

Level 1

Disciple: You can invoke the Fury of the Lords of Life and Death prayer. You can wear any armor, wield a mace, flail, warhammer or sling, use a shield and wear a helmet.

Levels 2-9

New prayers, as per table.

Gaining New Prayers

As clerics level, they gain a new mental inventory slot for their prayers. See the Divine Power heading in the Magic & Miracles chapter for more on clerics and their prayers!

Level 10

Heroic Ability: Choose Fighter, Ritualist, Commander or Theologian. The chosen skill becomes “heroic.” When rolling this skill, 3-6 indicates a success (rather than the standard 4-6).

Transformed: Change one Nature descriptor to praying, fighting or converting.



Level	Fate	Persona	Cleric Level Benefits	
1	0	0	Disciple	
2	3	3	One C1 prayer	Initiate
3	7	6	+1 C1 prayer	Acolyte
4	14	9	+1 C2 prayer	Brother/Sister
5	22	12	+1 C1 prayer	Theurgist
6	31	16	+1 C2 prayer	Chaplain
7	41	20	+1 C3 prayer	Exorcist
8	52	24	+1 C3 prayer	Seneschal
9	64	28	+1 C4 prayer	Grand Master
10	77	32	Special	Exarch